

2026 AAU/JVA Brew City Battle

Tournament Procedures and Reference Guide



VENUE

Baird Center; 400 W Wisconsin Ave, Milwaukee, WI

INFORMATION WEBSITE

<https://volleysign.com/events/6066d3b8-e1ec-47b1-a021-22b4d32983e2>

<https://www.jposports.com/brew-city-jan>

OFFICIAL ELIGIBILITY

All officials need a current background check from AAU, JVA, or USAV

EMERGENCIES

For emergencies occurring more than 24 hours before the event, please email jvaofficials@gmail.com. If your emergency arises within 24 hours of the event—such as a flight delay, illness, or any other situation that may impact your ability to work—the protocol is to text all head officials and email jvaofficials@gmail.com.

Once the tournament has started, if you encounter an emergency that prevents you from working your assigned matches, please text all head officials immediately.

HOTEL INFORMATION

If you experience any issues during check-in or have questions, please text (Shaun Linton) at 502-292-7493. Shaun is available until around 11 PM EST, even outside office hours.

PARKING

JVA will cover the parking garage expenses for all locals (no hotel requested)

JVA will assist in your parking expense up to \$25 per day worked. Please take a picture of your receipt after you pay and email it to jvaofficials@gmail.com. Put **MEK Brew City Parking** in the Subject line.

Please complete this before 8:00 am on Monday, Jan. 27, 2026

Reimbursement will come in your pay.

PAYMENT

National: \$47.00

Jr. National: \$45.00

Regional: \$42.00

Provisional: \$40.00

OFFICIALS LOUNGE

Room N 206 A & B (new part of Baird Center)

CHAMPIONSHIP DESK

Main Desk: Near court 29

Auxiliary Desk: near court 15

CHECK-IN PROCEDURES

No meeting! Text Tournament Phone at (270) 620-0035 when you arrive. If you plan to arrive after 8:00 pm, text around 7:00 pm to give your expected time of arrival, ETA. Also, notify the hotel so they don't release your room.

CHECK-OUT PROCEDURES

- Match counts will be posted on the final day. Verify the accuracy of your match count prior to leaving the tournament
- If you did not have any changes to your schedule during the tournament, you are not required to check out; however, if you do not check out, you cannot dispute your pay
- A picture of a parking ticket should be sent to jvaofficials@gmail.com for Transportation Assistance
- [Click Here](#) to submit the Google Form for Match Verification.

PRE-TOURNAMENT MEETING

Saturday, January 24, 7:15 am in Room 206 A&B

MATCH ASSIGNMENTS

They will be posted

<https://volleysign.com/events/6066d3b8-e1ec-47b1-a021-22b4d32983e2>

<https://www.jposports.com/brew-city-jan>

OFFICIALS UNIFORM

Certified Official shirts (blue, gray, or white) or any JVA-branded gear

FIRST MATCH OF THE DAY

Pick up Ball, scoresheets, pens/pencils, libero tracking sheets, and a towel at the main Championship

MOBIL ENTRY

<https://www.advancedeventsystems.com/scores/mobile>, Password: TBA

RULES OF PLAY

USAV 2025 – 2027

FORFEITS

Must have a Head Referee authorize

MATCH START TIME

The first match of the wave should start on time.

All other matches may begin early when both teams and the officiating crew are ready.

MATCH PROTOCOL

At the pre-match coin toss, the winner of the toss may choose SERVE, RECEIVE, or SIDE. In a deciding set/3rd set of an automatic 3-set match, the winner of the coin toss may choose only SERVE or RECEIVE.

- Pre-Match: End line presentation – 1st referee on stand; 2nd referee at score table - Whistle and signal players onto the court.

MATCH WARM-UP

All warm-ups will follow a 2-4-4 format: 2 minutes of shared ball handling, followed by 4 minutes of court time for the serving team, then 4 minutes for the receiving team. Teams must serve during their designated court time. The team not on the court should assist with ball retrieval during the warm-up of the teams currently on the court.

WORK TEAMS

The work team must report to the official no later than the start of the serving team's warm-up. For every minute the work team is late or incomplete, one point will be awarded to their next opponent, up to a maximum of 25-0 for a forfeit. Each work team is required to have a rostered adult present and identified to the R1 during their work assignment. Please note any late work team on the score sheet and inform the head official at the conclusion of the match.

The head official will make the final decision on whether penalty points are to be assessed.

SPORT COURT RULE

Playing a ball over a non-playing area:

- When serving, the server must remain on the playing surface for the entire service action. Before you beckon for service, ensure the player has both feet touching the playing surface.
- When playing a ball over a non-playing area, one body part must be in contact with the playing surface; players may not play at all while standing off the playing surface.

Playing a ball over the playing surface:

- If a player jumps to play a ball, they must first contact the playing surface before the non-playing surface.

UNRULY FANS

When a referee determines that help is needed courtside, send someone from the work team with the following instructions:

- Go to the Championship Desk and ask for assistance with Court #__. To help the staff understand the urgency of your issue, please use the following terminology.
- **Code Yellow** – Situation where you need the staff to come to your court to monitor a potential fan/parent issue. For example, if a parent makes a concerning comment to a line judge, have the LEAD place a Code Yellow call to Championship to come to the court.
- **Code Red** – Situations where you need the staff to come as soon as possible to deal with a situation that has escalated. For example, parents/fans from opposing teams who are interacting inappropriately, or a parent/fan who is yelling or making inappropriate comments to a line judge.

Remember, you are responsible for the behavior of the participants (coaches and players) during your match, from first whistle to final whistle.

SANCTIONS / UNUSUAL SITUATIONS

In the event of an Expulsion/Disqualification, send a responsible person to the Championship desk to request a head official. Do not delay the match waiting for them to arrive.

Report individual sanctions (red card penalties) to a head official at the end of the match.

Report any other unusual situations to a head official after the match.

PROTEST PROCEDURES

If a coach or captain protests a judgment decision, deny the protest. Remind them that accepting the protest could lead to a red card penalty if the protest committee rules it was a judgment decision. Only the protest committee or the head official can assess this penalty.

In the case of a rules protest, the 1st referee consults the rules book or checks the score sheet for discrepancies. If the issue can be resolved by referencing the rules or correcting the score, they may proceed, and play will continue.

Text the head official and send a representative to report any unresolved protests to the Championship. Wait for the protest committee to arrive without discussion and answer their questions honestly. After resolving the protest, continue officiating the match and discuss with head officials afterward if necessary.

Protest information is recorded on the score sheet only to show the reason for the delay to the match (review S24.1 on page 184 in the rules book for the correct way to record a protest).

TOURNAMENT STAFF AND HEAD OFFICIALS

Brew City Battle Tournament Director

Steve Bailey

Head Referee

Jim Arts

Julie Voeck

Assignor

Joseph O'Neal